

Experience	<p>Self-Employed 2021 - Present</p>	<p>Product Designer I founded, designed, and built Scout, a tool to help people find natural wine. I also co-founded and designed Pop-in, a mobile app that helps friends meet up in real life, and designed and built web and mobile projects for HBO and other clients.</p>	
	<p>Lumi 2015 - 2021</p>	<p>Lead Product Designer 2019 - 2021 I designed a multi-platform marketplace that connects e-commerce brands with packaging manufacturers. This work reduced the average quote request response time by 50% and the average sales hours per client by 40%. I also built a new design system using Figma and created a design system wiki.</p> <p>As a design leader, I interviewed and onboarded new design hires, led weekly design review sessions, and mentored junior designers. I was also an integral member of our small product team, developing feature requirements and using data to advocate for features that would improve our clients' experience.</p> <p>Senior Product Designer 2017 - 2019 I designed an internal tool for managing orders, quotes, and shipments. I also created a quote request flow and built a design system using Sketch.</p> <p>Founding Product Designer 2015 - 2017 I designed a platform for creating and ordering custom packaging, a marketing site, and brand collateral.</p>	
	<p>Slate Studio 2014 - 2015</p>	<p>Interactive Designer I designed a fitness streaming app for Lionsgate, a mobile app for an aeronautics startup, and a CMS tool. Other clients included Tribeca, Oracle, and Machinima.</p>	
	<p>Freelance 2013 - 2014</p>	<p>Interactive Designer I designed an online store for a women's clothing retailer and designed and built websites for shows on IFC and Comedy Central.</p>	
	<p>Sprocket House 2012 - 2013</p>	<p>Web Designer I designed websites, branding and collateral for small businesses. Clients included a non-profit, an energy company, a restaurant, a distillery, and a production company.</p>	
	<p>ReverbNation 2011 - 2012</p>	<p>Web Designer I was the sole designer responsible for the UI/UX of a music networking platform. I designed a band profile page, a music player, and other features.</p>	
Education	<p>University of North Carolina at Chapel Hill 2006 - 2010</p>	<p>Bachelor of Arts in Design and Visual Communications Relevant courses: Web Design, Computer Programming, 3D Modeling & Animation, Logic, Video & Audio Production, Photography, Psychology</p>	
Skills	<p>Tools Figma, Sketch, Framer, Adobe Creative Suite, HTML/CSS, Javascript, PHP, Python, React</p>	<p>Design Skills End-to-end Product Design, Design Systems, Prototyping, Wireframing, User Research & Testing, User Flows, Web Design, Front-end Development, Branding, Sketching, Illustration, 3D Modeling</p>	<p>Leadership Skills Hiring, Development, Mentoring, Educating, Team Culture, Leadership</p>